Lost Sheep Game - Instructions

What you need:

- 2 players
- A dice

Steps:

1. Cut out all the counters.
2. Place the counters in their respective starting spaces and decide who's the Shepherd and the Lion.
3. The aim of the Shepherd is to get to the Sheep first and carry it to the "Home" space.
4. The aim of the Lion is to get to the Sheep first and if it does, the game is over! If it fails, it still gets the opportunity to chase the Shepherd and the Sheep before they reach the "Home" space.
5. Also, there are options for setting up "Traps" for the Lion (along its path) to make it more difficult to get to them.

Trap!

Trap!

Trap!

Shepherd Start

Lost

Home

Safe!

Lion Start